



STATE OF NORTH CAROLINA
DEPARTMENT OF TRANSPORTATION

P.O. BOX 25201, RALEIGH, N.C. 27611-5201

CERTIFICATION OF RULEMAKING

Certifying Agency: Department of Transportation

Certified Rule (Citation): Highway Traffic Ordinances 2004-089

Action: X Adoption Amendment Repeal

Formal Action Date:

Statutory Authority:
GS 136-18 (5)

Public Notice Date:
N/A

Public Hearing Date
N/A

Public Hearing Not Required For This Action Under:
GS 150A-1, 20-1

Rule Summary (Also indicate change in rule if amended):
No Parking Zone

Circumstances Requiring Rule Adoption, Amendment or Repeal:
Necessary for public safety and welfare.

Effective Date: June 8, 2004


OFFICER SIGNATURE

J. Kevin Lacy, P.E.
TYPED NAME

State Traffic Engineer
TITLE

BOARD OF TRANSPORTATION
HIGHWAY TRAFFIC ORDINANCES

The Board of Transportation has delegated to the Secretary of Transportation the authority to adopt and promulgate all rules and regulations and ordinances regulating traffic on the highways pursuant to authority of N.C.G.S. 143B-350 (f), (g) (see 19A NCAC 4A.0104).

The State Traffic Engineer is subdelegated the authority by the Secretary of Transportation to adopt and promulgate all necessary rules, regulations and ordinances for the use of and to police traffic on state highways, and to set, change, or extend route numbers on the Primary highway system of North Carolina pursuant to authority of N.C.G.S. 143B-350 (f), (g) (see 19A NCAC 4A.0104).

Pursuant to that delegation, the State Traffic Engineer hereby adopts and promulgates the following ordinances based on traffic and engineering studies performed by the Traffic Engineering Branch, Department of Transportation, and in accordance with General Statute 136-18 (5).

NO PARKING ZONE

DECLARE THE FOLLOWING

DIVISION 04

HALIFAX COUNTY

Ordinance Number	Description
410100100	Along the west side of US 258 (Main Street) from a point 720 feet north of NC 125, northward for 140 feet (starting at West 5 th Street, northward for 140 feet in front of Lions Club) in Scotland Neck.

